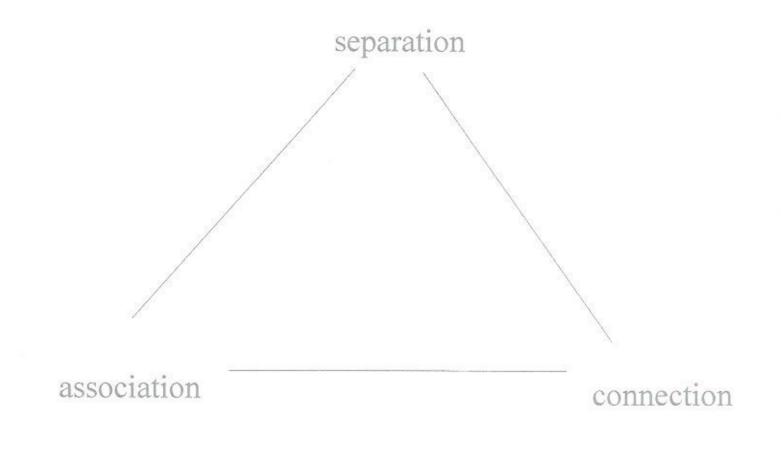
#### Prelude

#### Project Description:

To create a schematic environment for a multidisciplinary design firm named "25 Design". This environment must be fully functional, and stimulate employees to develop creative solutions.

#### Entities combining into one



Prelude

#### Factors of Design:

3 f's

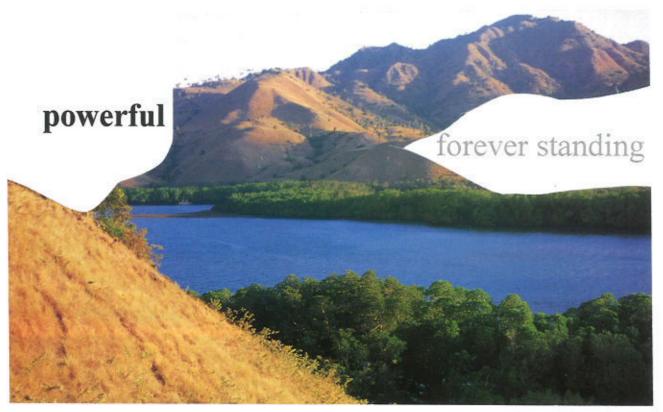
#### Factors of Design:

### function form flow

## Imagery

## Imagery

#### Images and Words



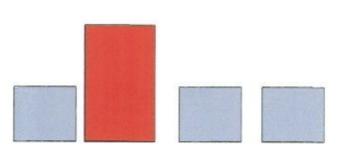
independent

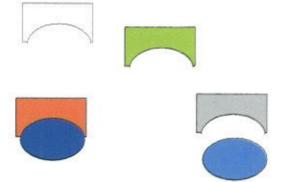
peaceful

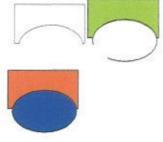


Colors according to Munsell Chart

#### Patterning a Vocabulary









#### Logo Application

## 25 DIESIGEN

# Imagery

# Structure & Grid

#### Focus Points of Business

Consumer

Environment

Identity

These separate focus points are to be used when structuring the grid of the space. All three areas are independent of one another, but they still collaborate to provide one functional unit.

#### Breakdown of Focus Points

#### Identity

production motivation customer Breakdown of Focus Points

#### Environment

surroundings competition

#### Breakdown of Focus Points

#### Consumer

welcoming pathway designer

#### Areas of the Professional Environment

Work

Research

Corporate

Transaction

Each area has its own features that are independent of one another. However, they all still work together.

#### Corporate

decision responsibility

leader accounting marketing technical office manager copy center

#### Transaction

meeting conference hoteling

#### Research

think

grow

learn

archives library think rooms

#### Work

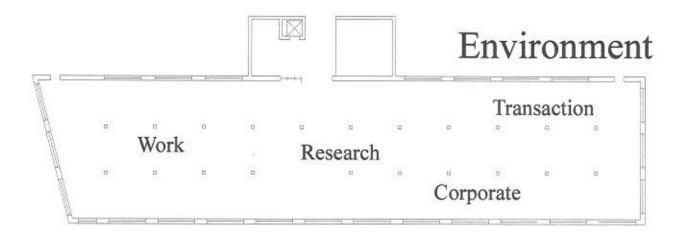
surround develop active

copy center reception associates work surrounds mail prep

# Putting It All Together In Plan

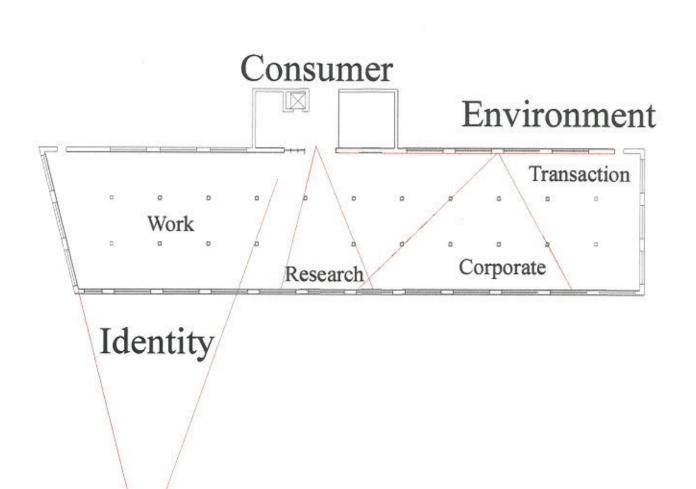
#### Adjacency Plan

#### Consumer



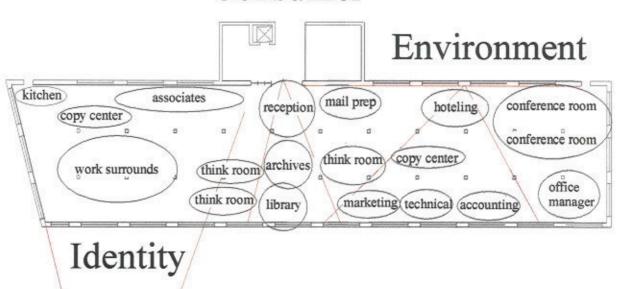
Identity

#### First Gridlines

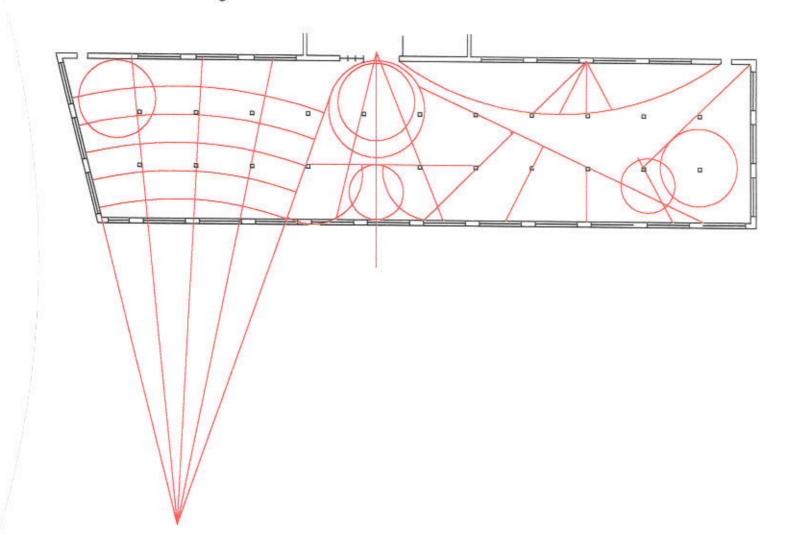


#### Bubble Diagram

#### Consumer



#### Grid Layout



#### Formula for Accoustics

standard wall height for quiet area= 9' standard wall height for medium area= 8' standard wall height for loud area= 7'

quiet: medium = 1' mean

medium: loud = 1' mean

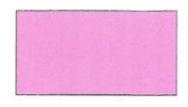
quiet: loud = 2' mean



loud

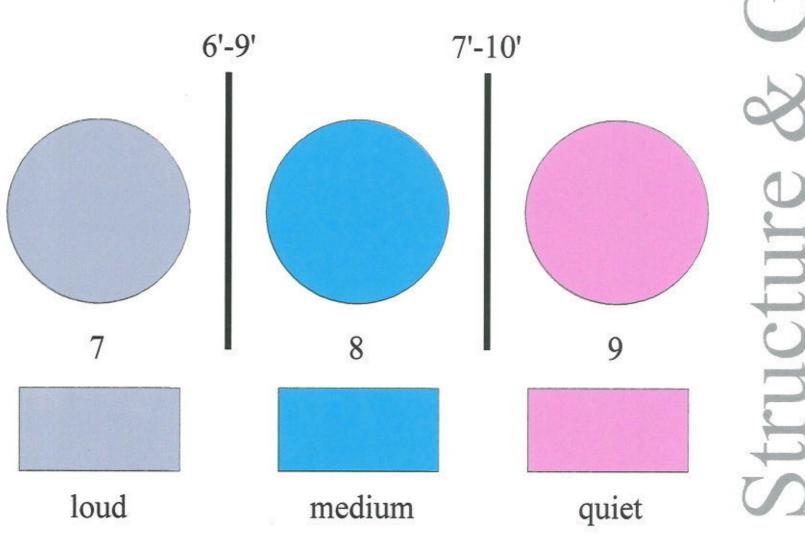


medium



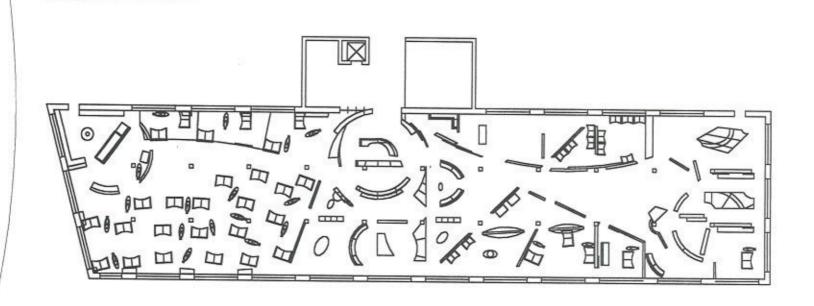
quiet

#### Example

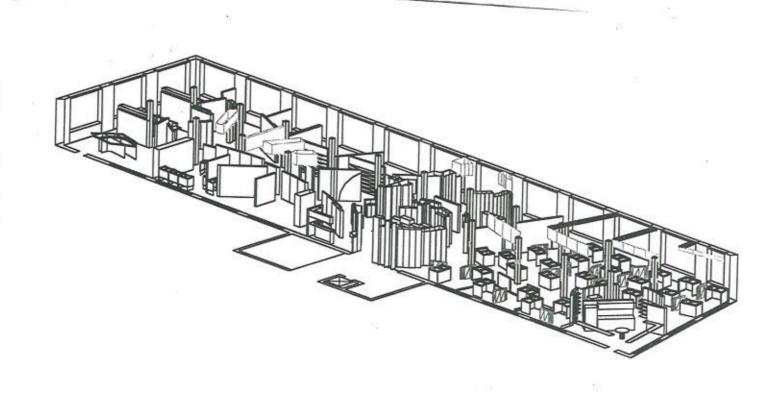


## Interior Architecture & Environmental Design

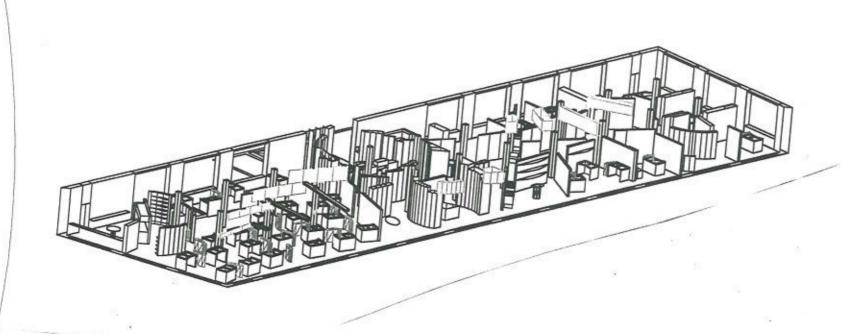
#### Finished Floorplan



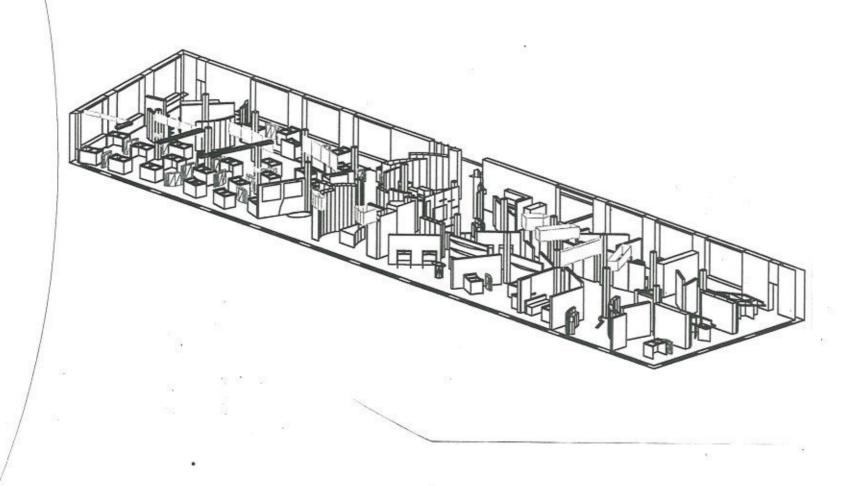
#### NW Perspective



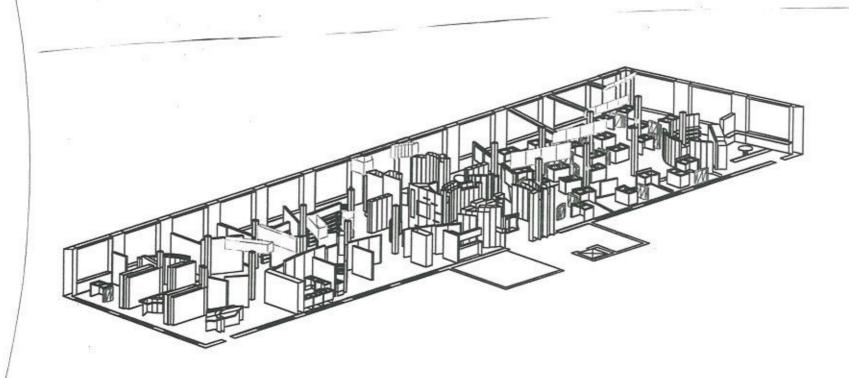
#### **SW** Perspective



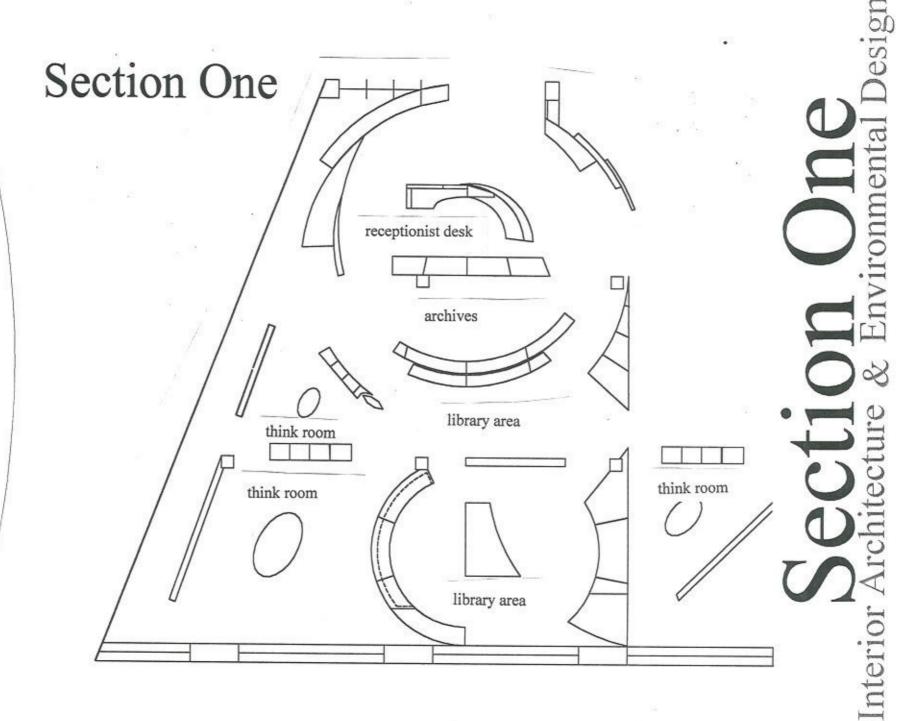
#### SE Perspective



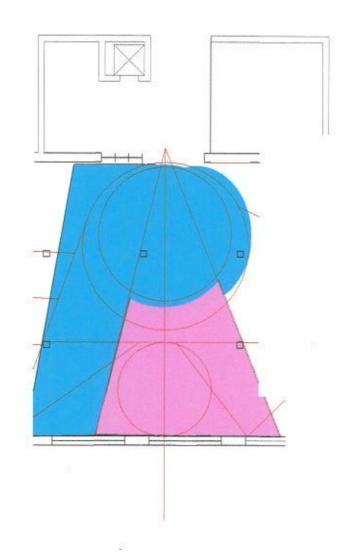
#### NE Perspective



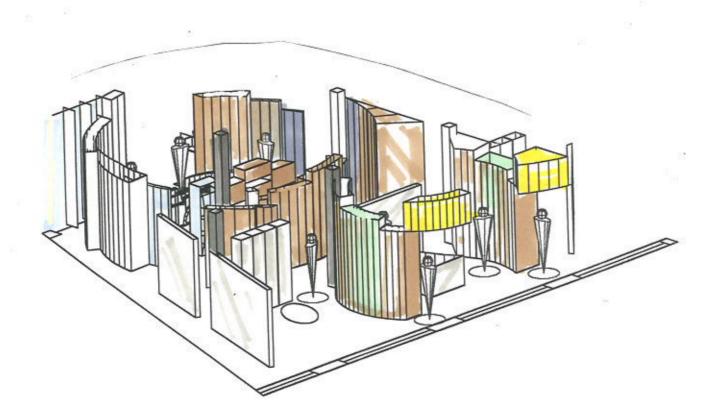
#### Divisions of Grid



## Accoustical Plan

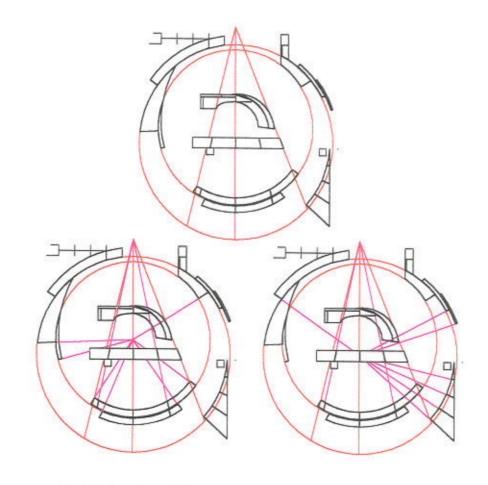


# SE Perspective



## Reception Plan and Construction Plan

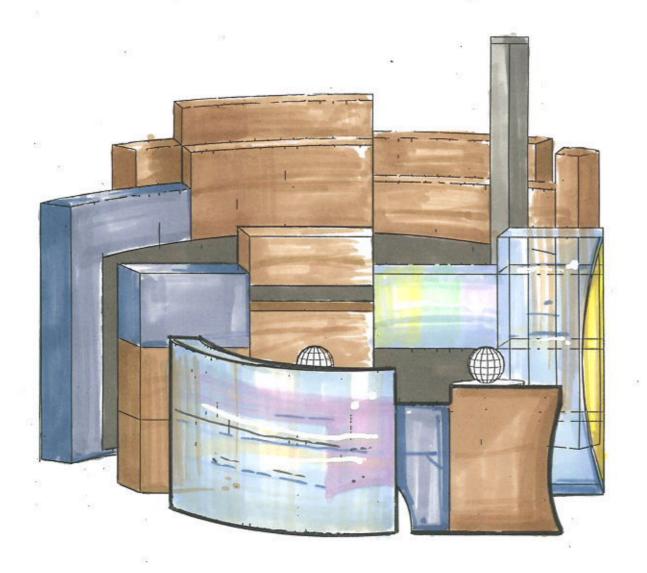
reception plan

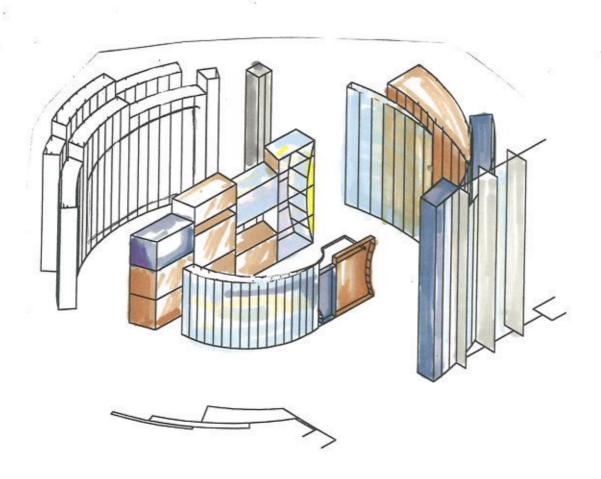


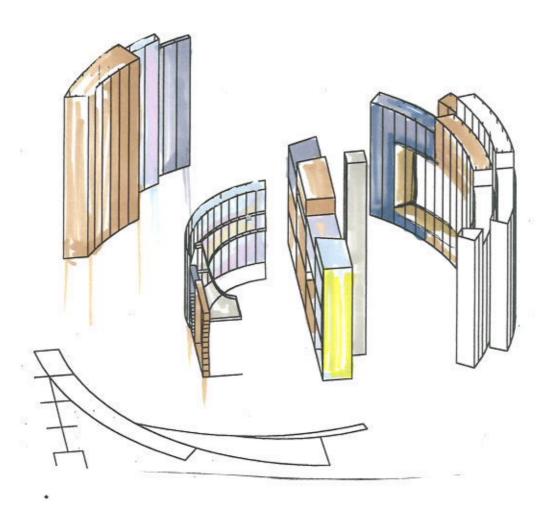
construction for interior walls

construction for exterior walls

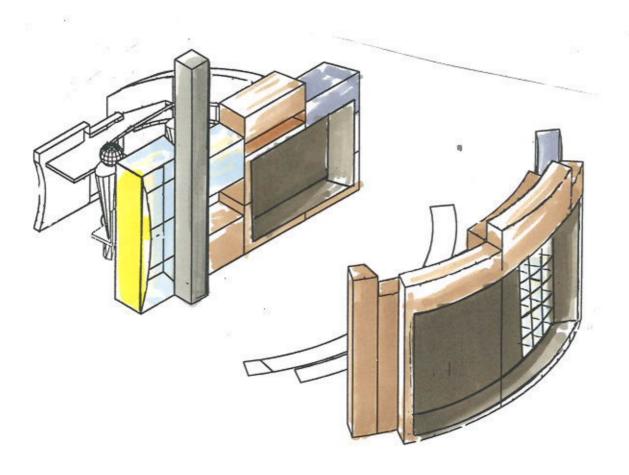
## North Perspective of Reception Area



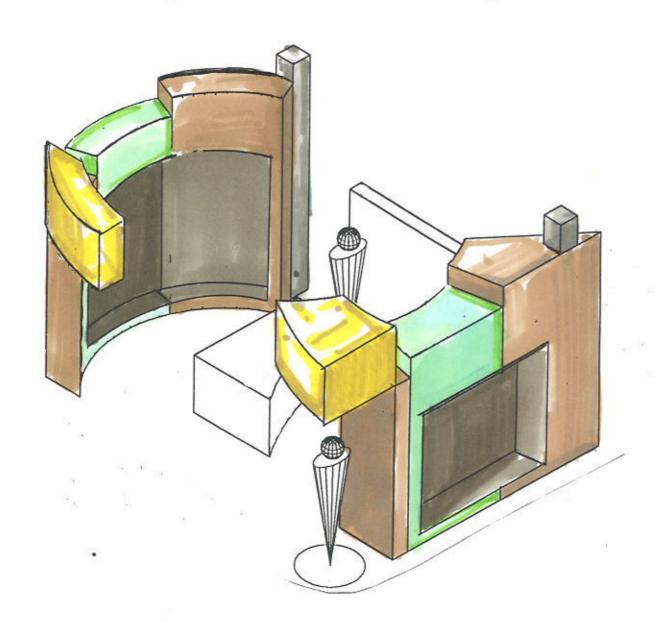




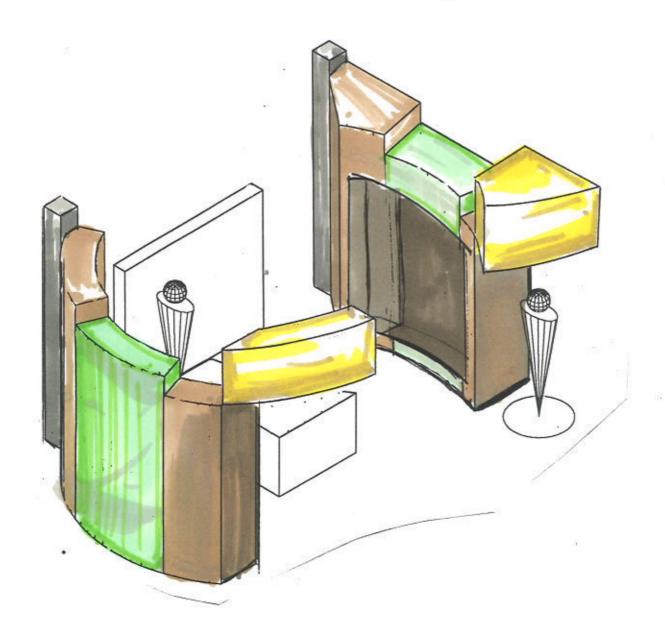
Archives & Library



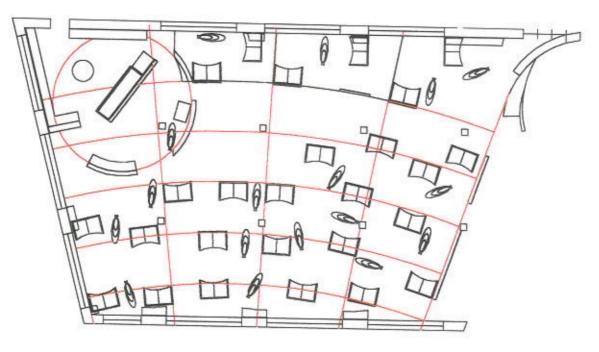
# SW Perspective of Library



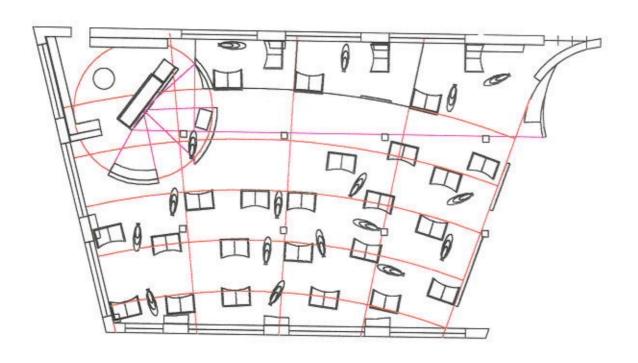
# SE Perspective of Library



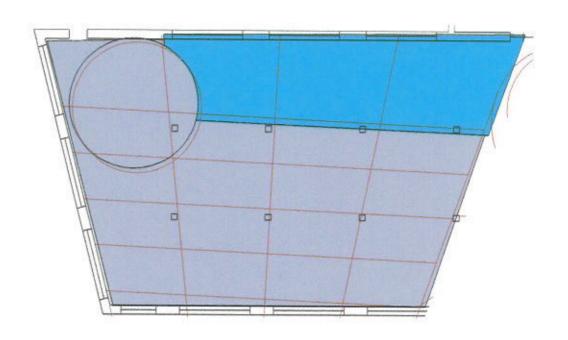
# kitchen associates copy center work surround



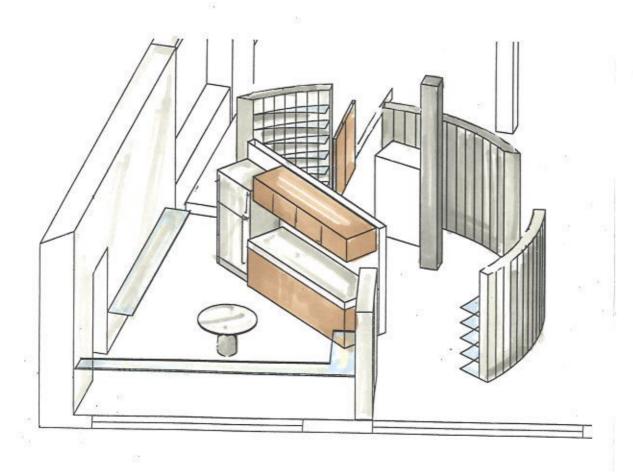
## Grid and Construction Plan



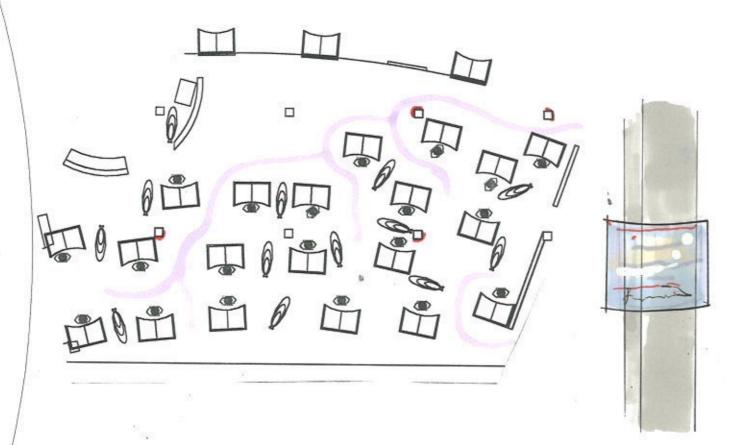
## Accoustical Plan



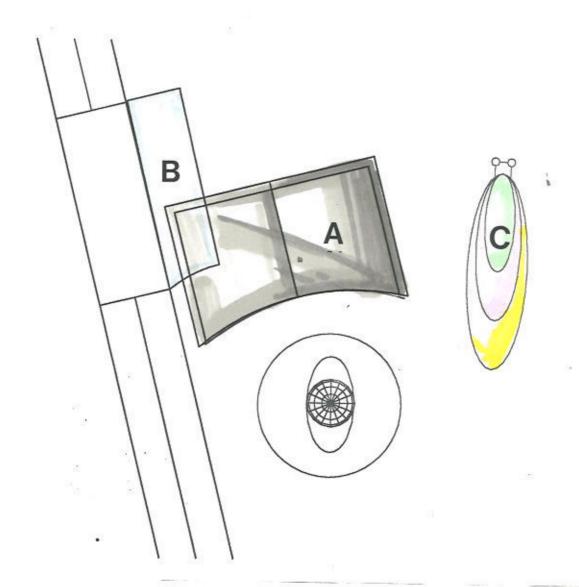
# SW Perspective of Accoustic Change



## Flow Pattern



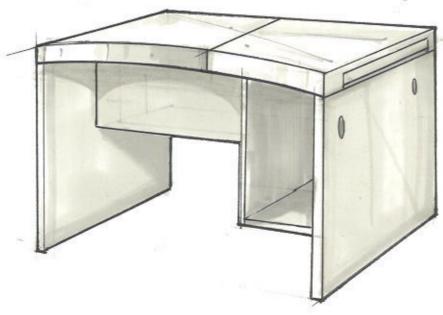
## Work Surround



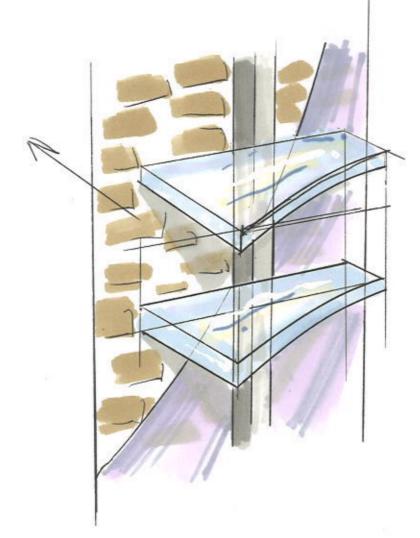
# Desk (A)

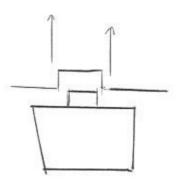


Table pieces expand to increase workspace

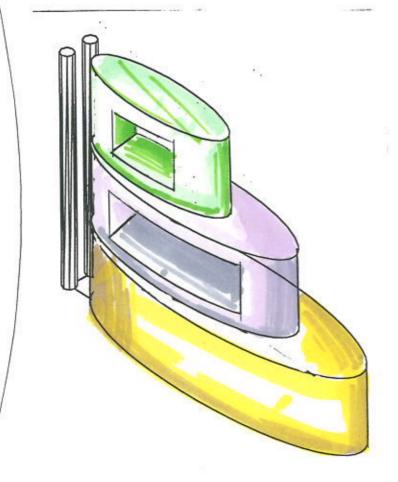


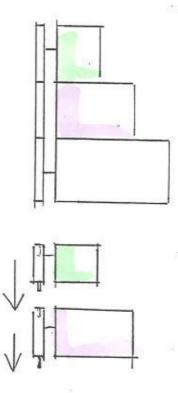
# Wall Stacker (B)



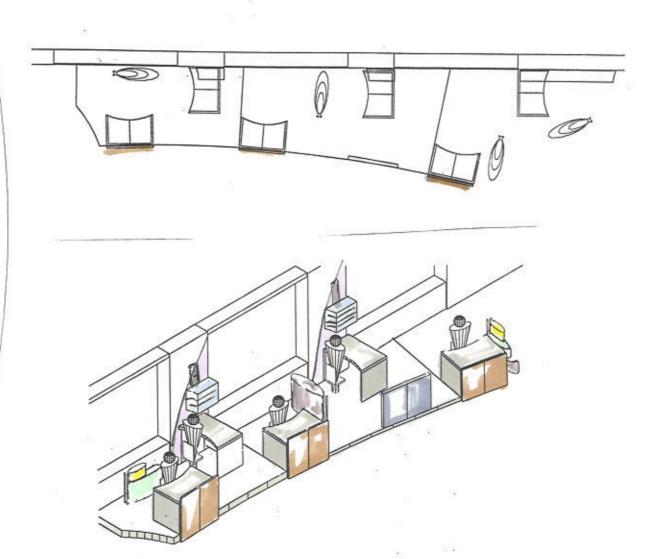


# Floor Stacker (C)

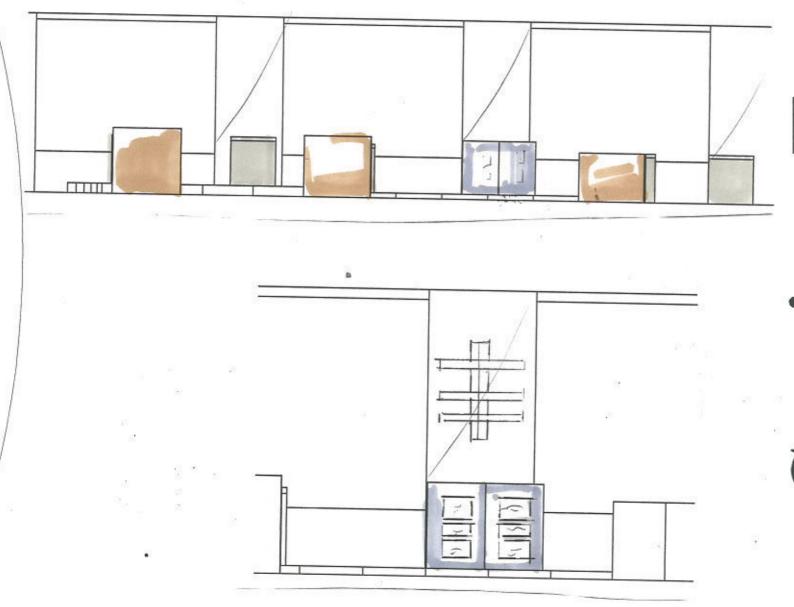


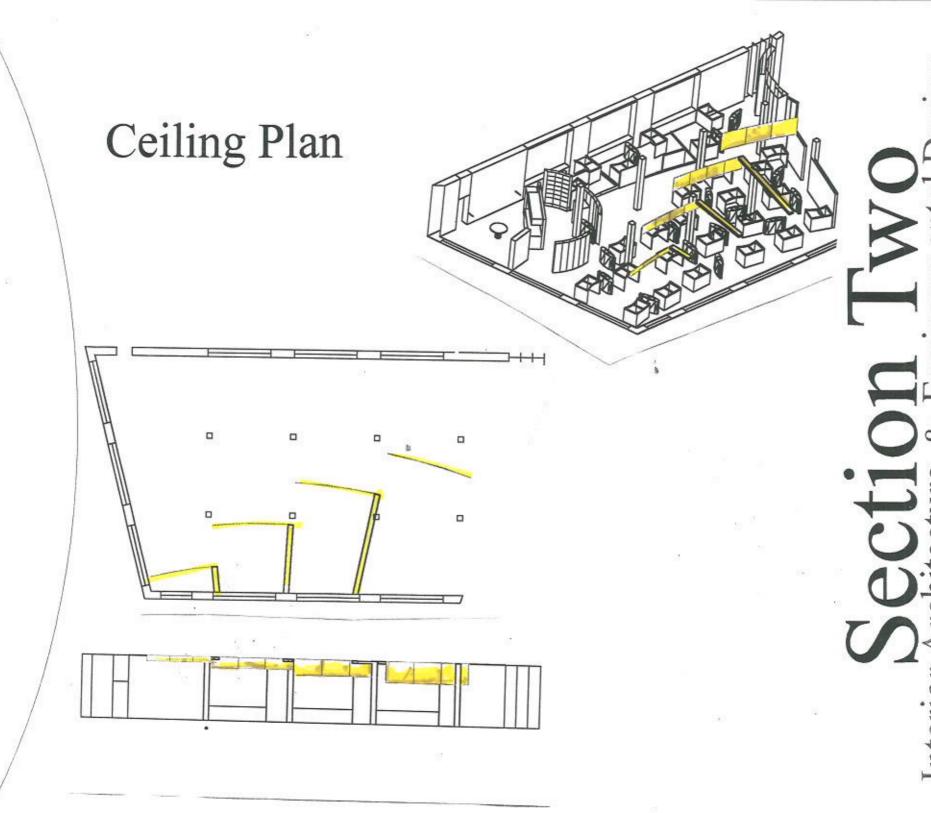


isometric view

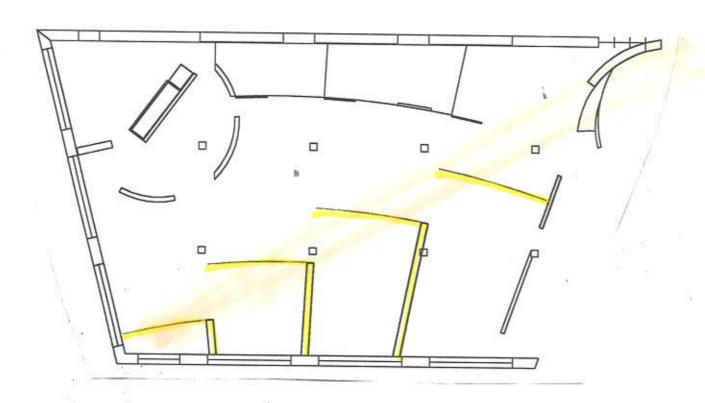


### Elevations of Associate Panels

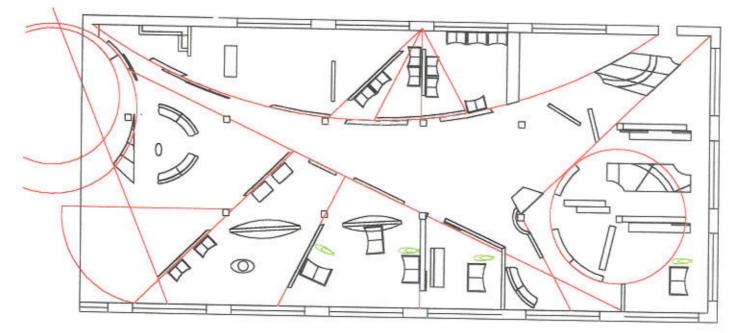




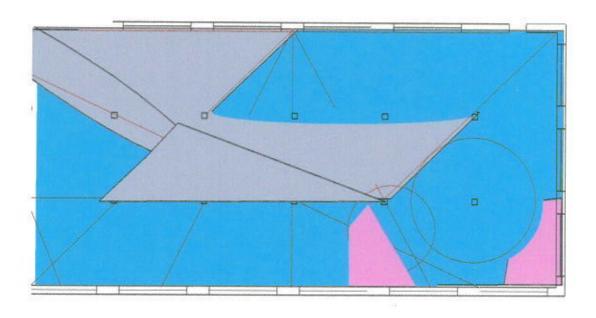
## Correlation to Section 1



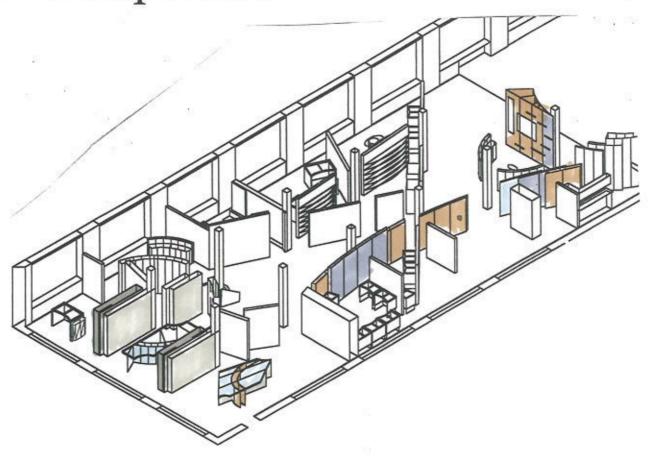




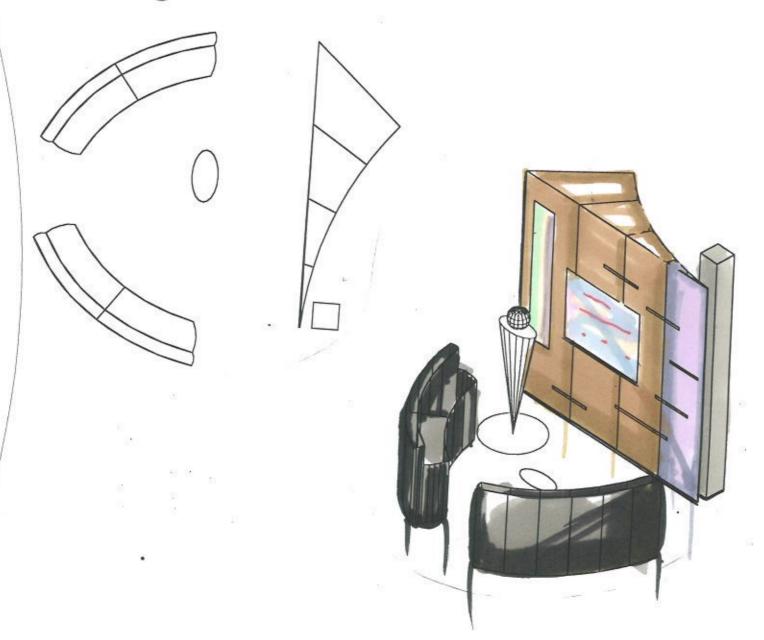
## Accoustical Plan



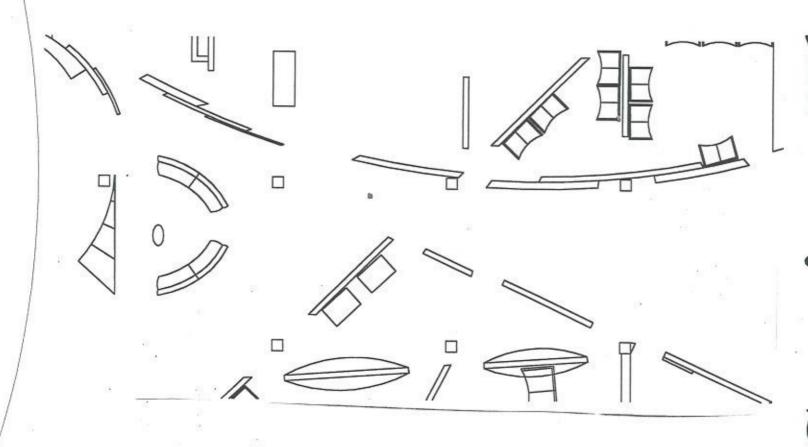
# SE Perspective



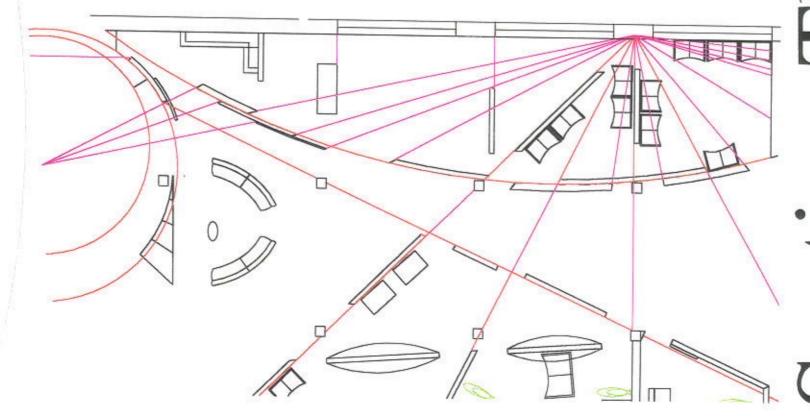
# Lounge Area

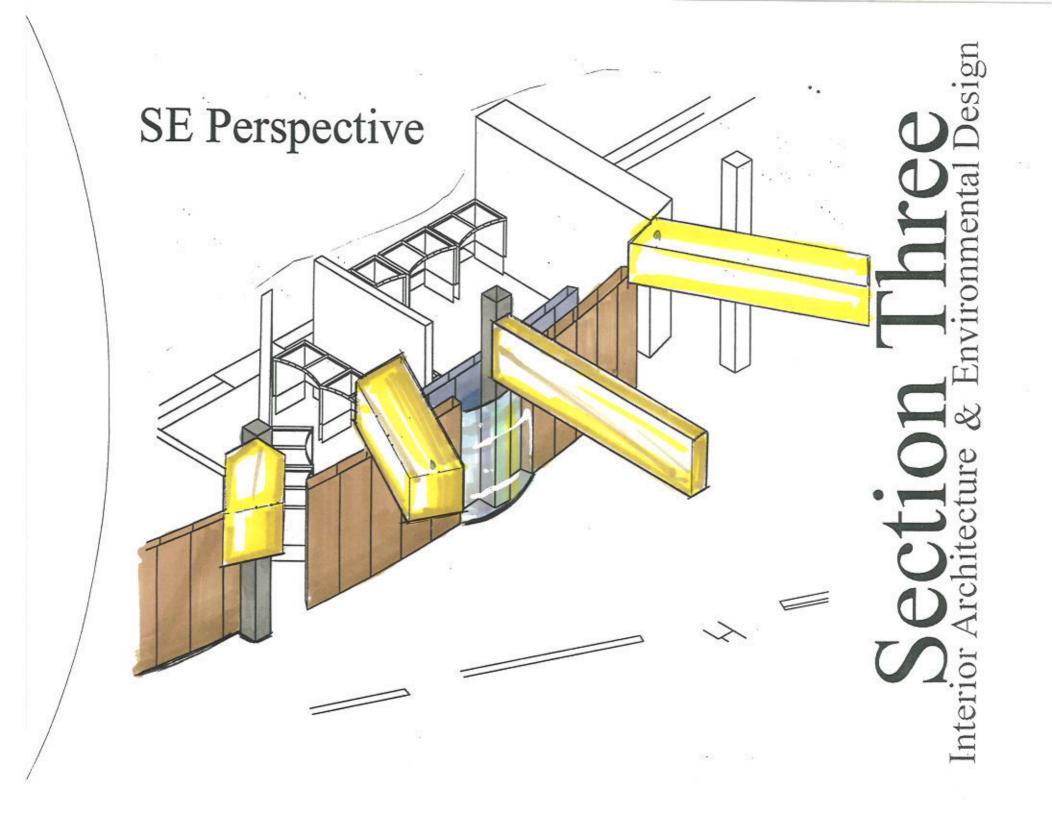


Walkway

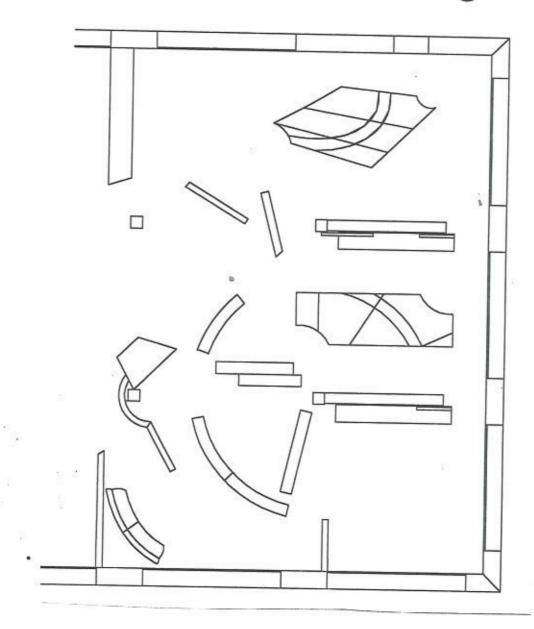




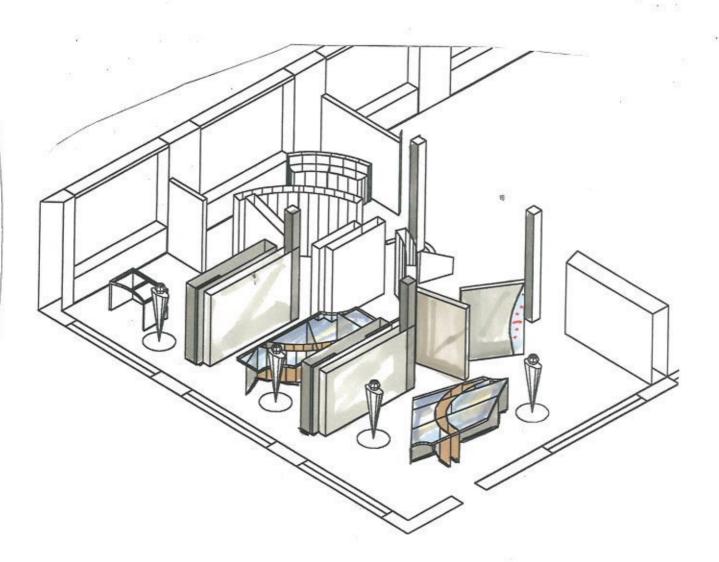




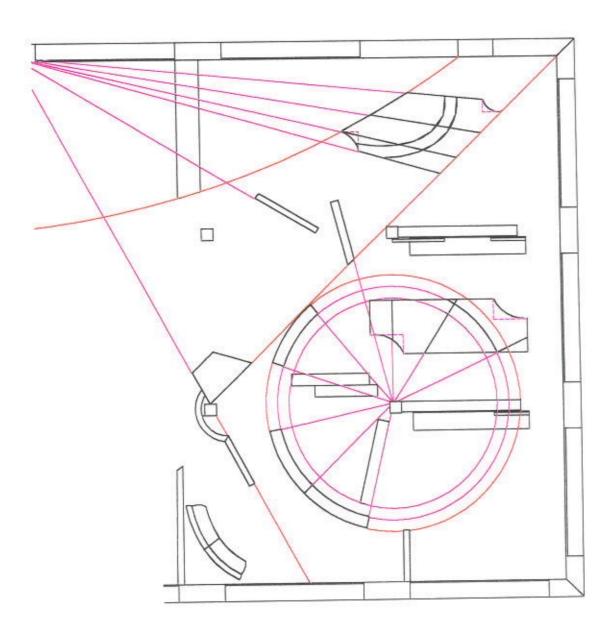


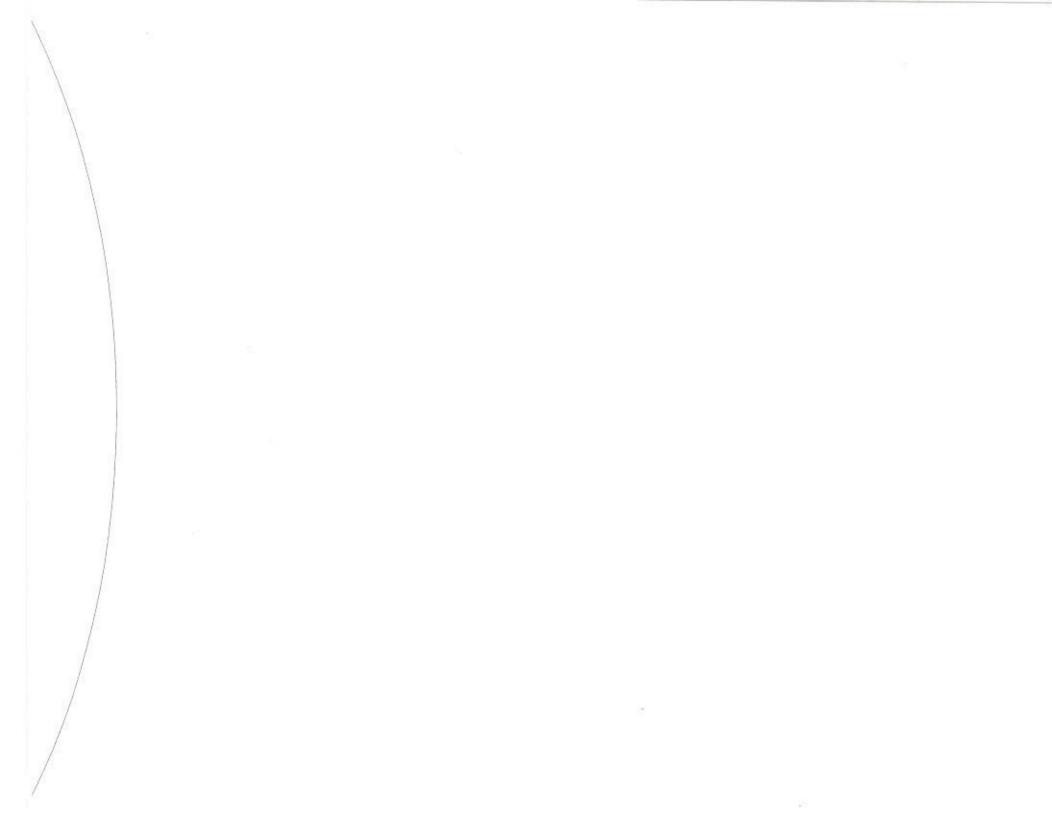


# NE Perspective



## Construction Plan

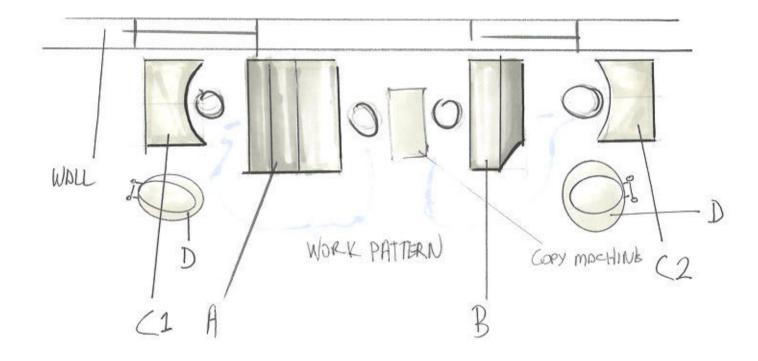




# Sketches &

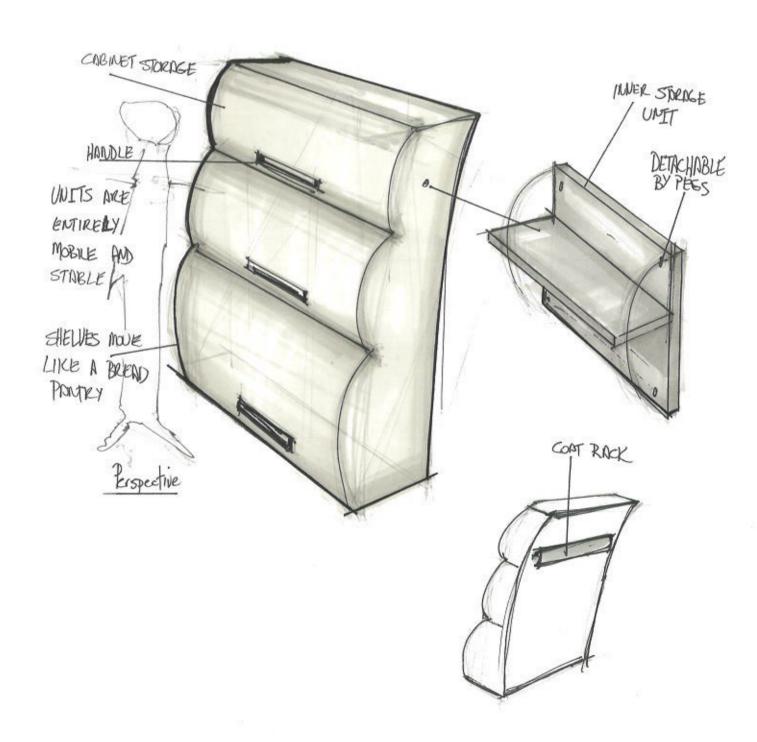
Concepts

### WORKSTATION FOR ONE AND TWO PEOPLE

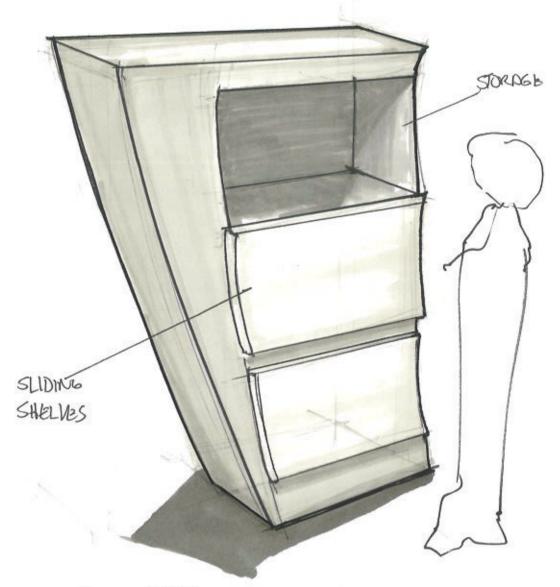


This workstation would be ideal to be alongside the wall of a building with windows- this would allow everyone access to a window. As you can see, since the space is entirely mobile, limitless variations can be found.

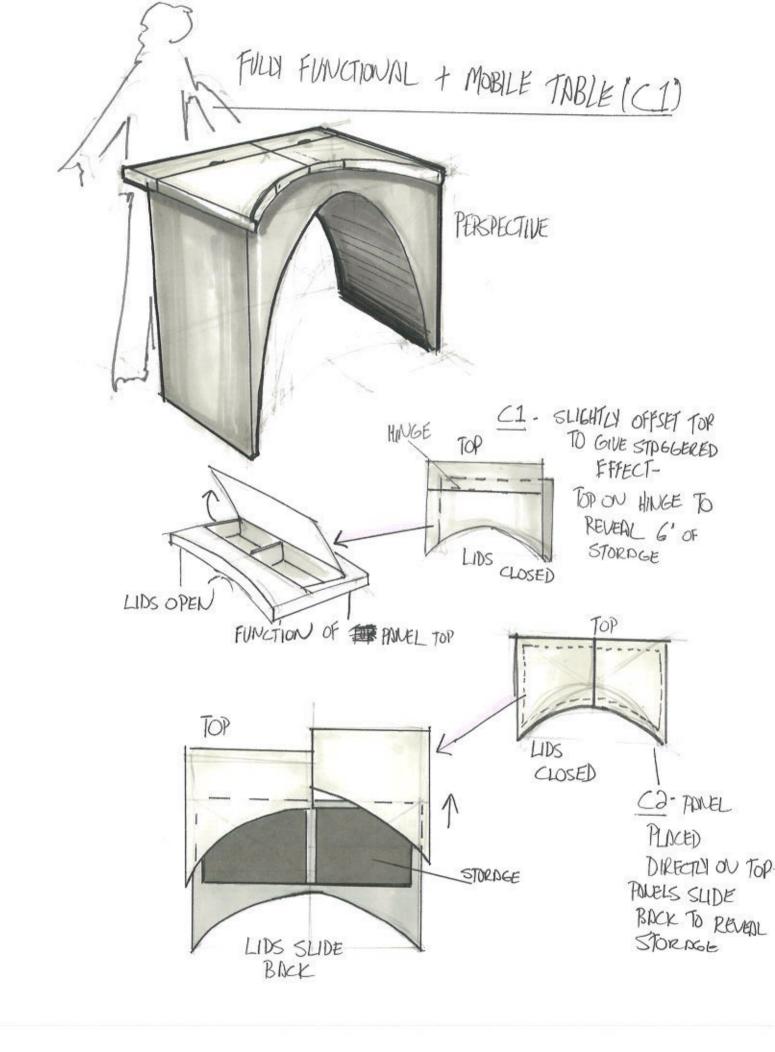
# Mobile Unit Divider (A)



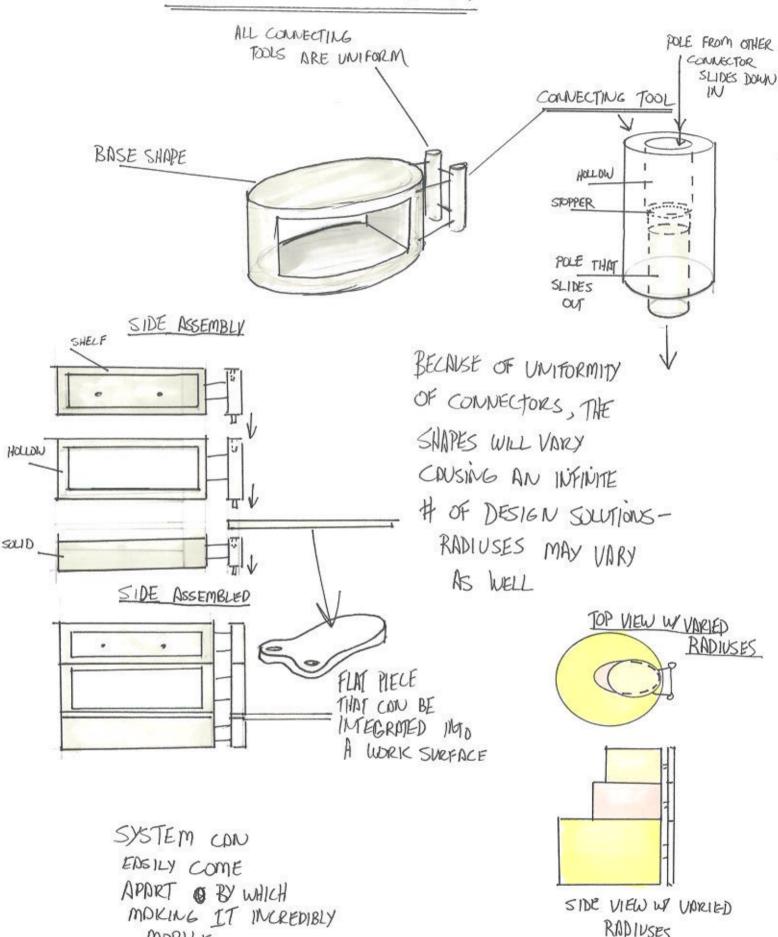
## Mobile Divider Unit "B"



ISED AS GOFICE DILINGUIDE BUT IS STILL EMIRELY MOBILE + FUNCTIONAL

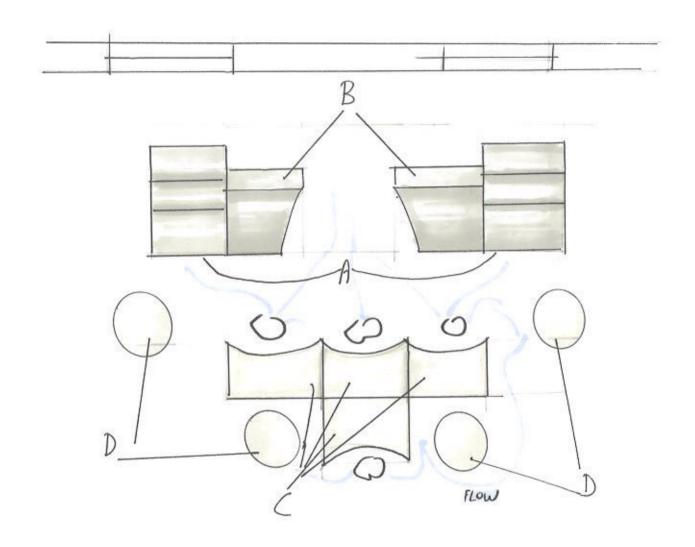


## MOBILE STORAGE VINITS (D)



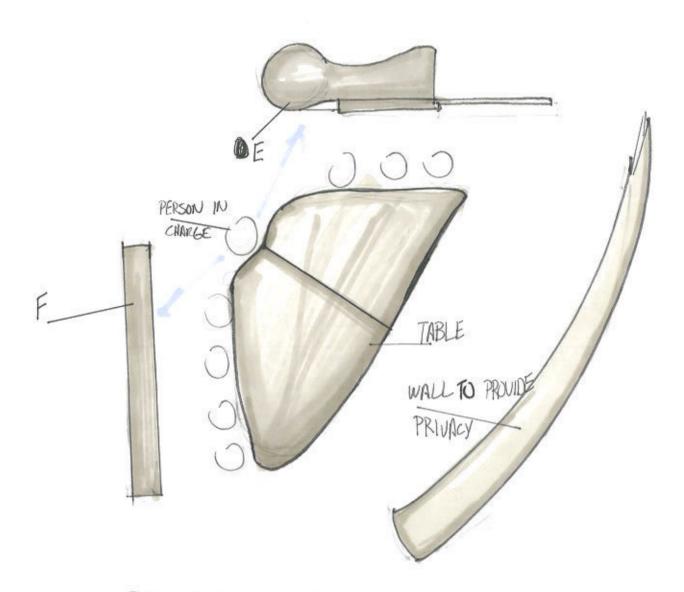
MOBILE

#### WORKSTATION FOR FOUR PEOPLE



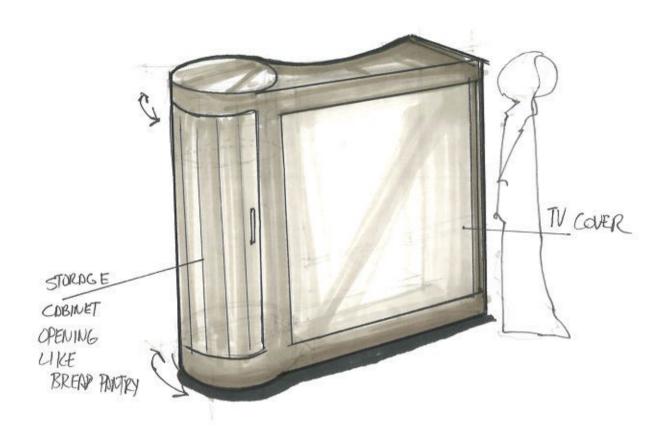
Because of the versatility of the furniture, the office environment can easily be transformed to accomodate the employees. As seen above, the furniture is merely relocated to a new functional design.

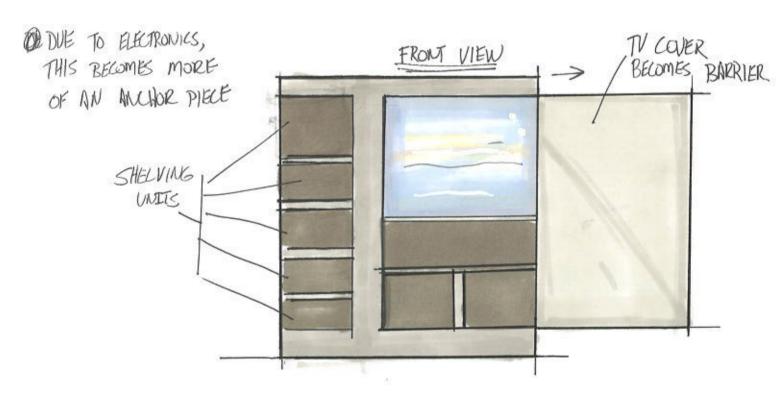
#### WORKSTATION FOR EIGHT PEOPLE



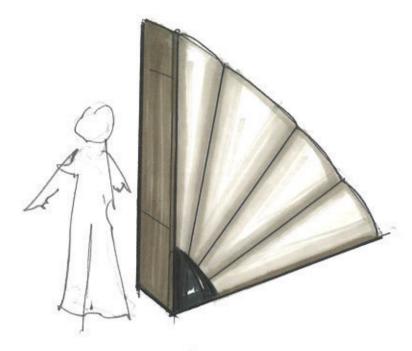
This particular setup will provide the client with everything as so desired: areas for eight; video conferencing ability; and a well designed space.

## VIDEO BARRIER (E)

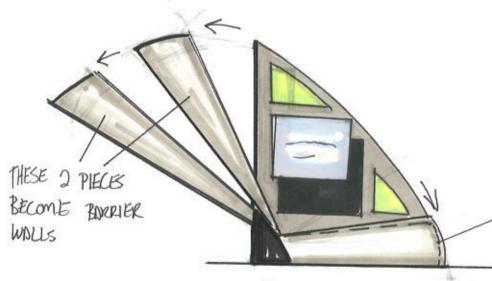




# VIDEO BARRIER (F)



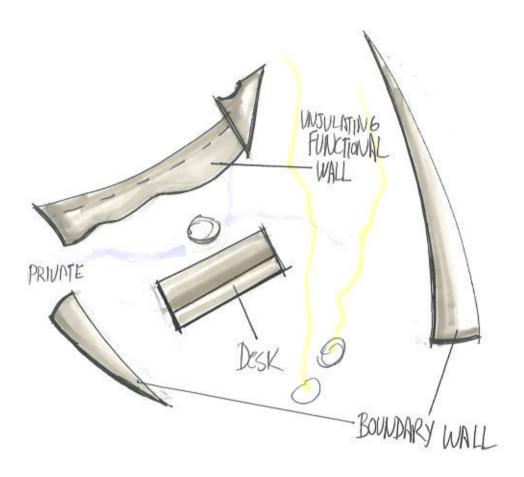
WHEN IN SIMPLE FURM RADIATES BEATIFUIL NANTILUS/SHELL SHAPE



FUNCTION IN

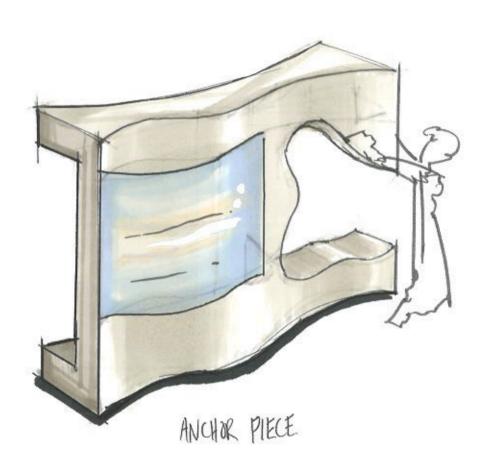
THE THIRD SLIPS
BEHIND THE
LOWER SHELL
PIECE FOR
MORE STABILITY

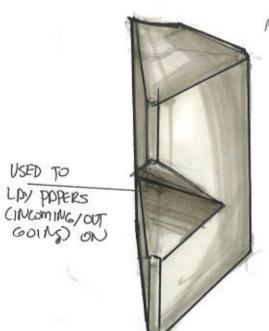
#### RECEPTION AREA



Curvililinear forms in direct contrast with rectilinear shapes add to the sheer form and function of this plan. While the curved walls lure you into a public path the tight spaces allow the receptionist a comfort level. The unjulating walls help to break up the space while still providing a pathway to a main office. Finally, the design does not take away from the function of the area- rather enhances it.

# PUNCTUAL UNJULATING WALL

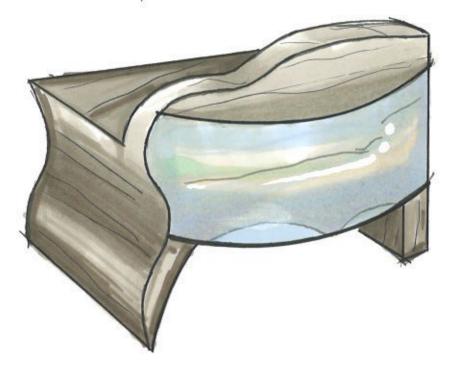


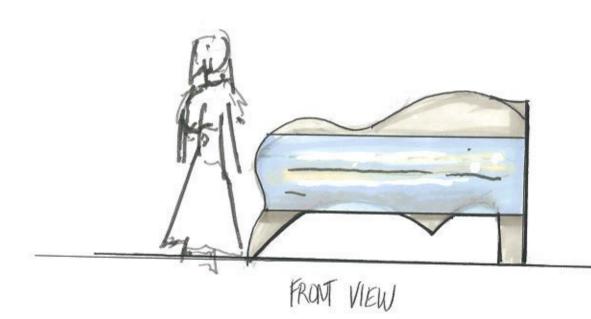


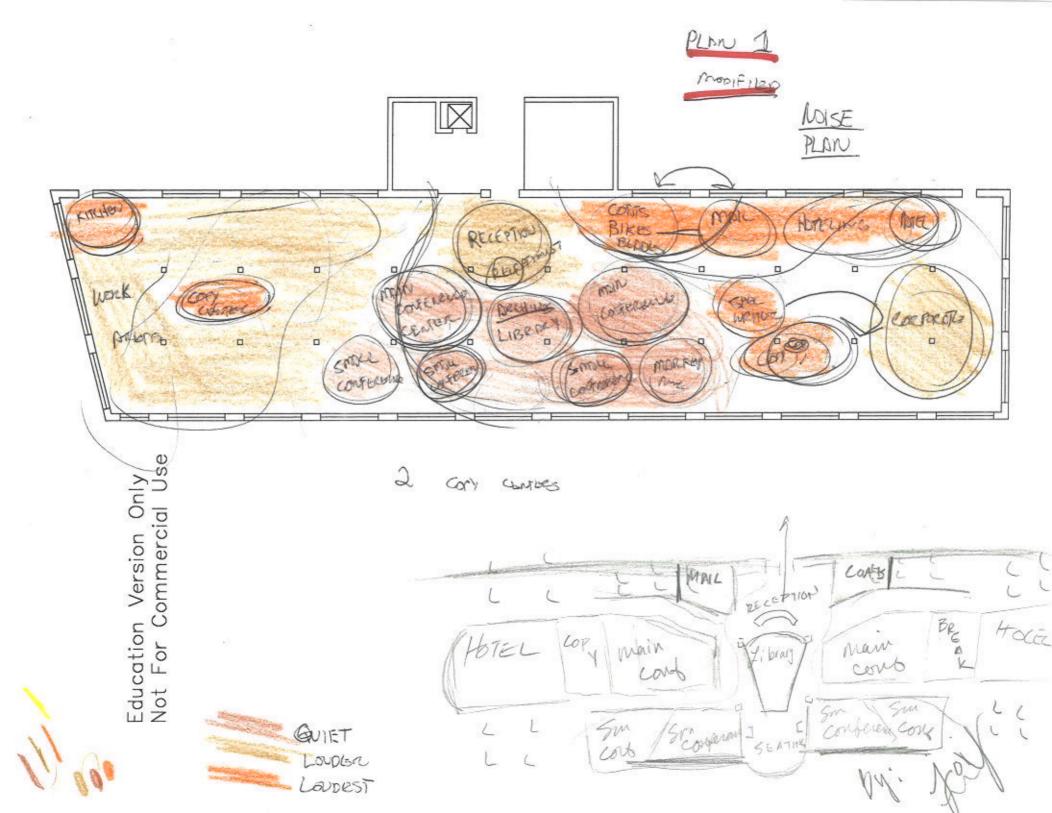
MORILE UNIT THAT
GOES W WALL

SERVES AS ADDITIONAL BARRIER RETWEEN RECEPTIONIST + OFFICE

# Reception Desk







Not For Commercial Use

